



## **Team Members**

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# Big Data

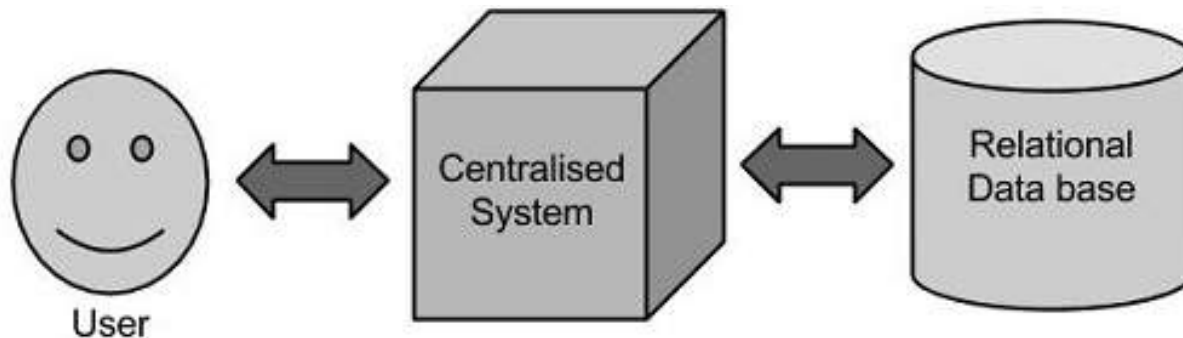
# Big Data Overview

- ❖ Due to new technologies like social networking sites, the data amount produced is growing rapidly every year.
- ❖ Big data technologies are important in providing accurate analysis, which may lead to more concrete decision-making resulting.



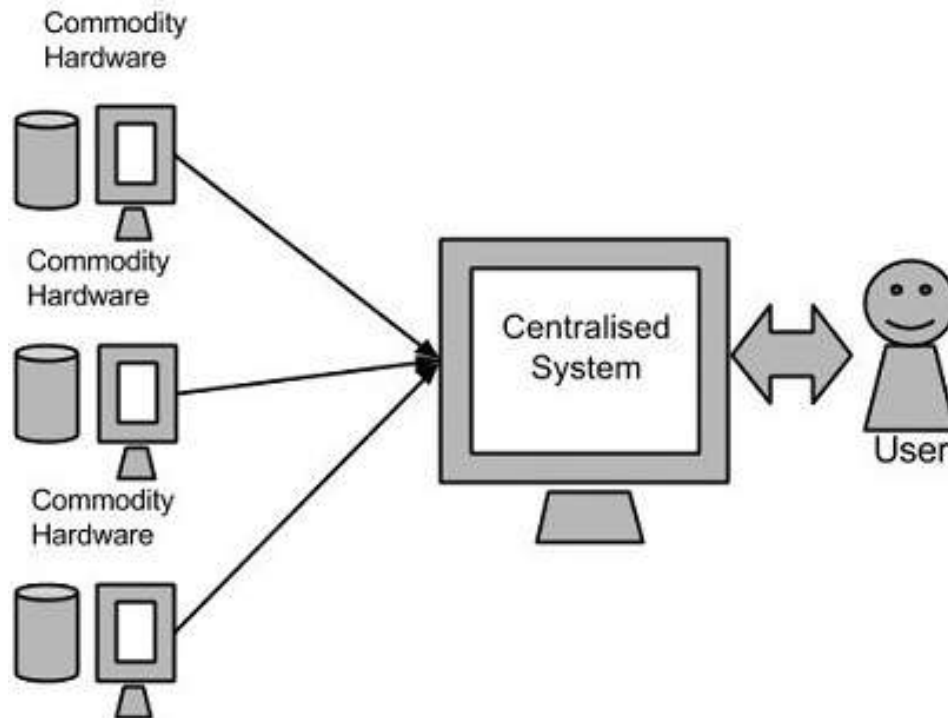
# Big Data Overview

- ❖ The term "Big Data" is used to describe the collection of **complex** and **large data sets**.
- ❖ It's difficult to store and process this kind of data using **traditional** databases management system.



# Big Data Overview

- ❖ To deal with this kind of complex data, we need to new technologies that used **distributed** systems.

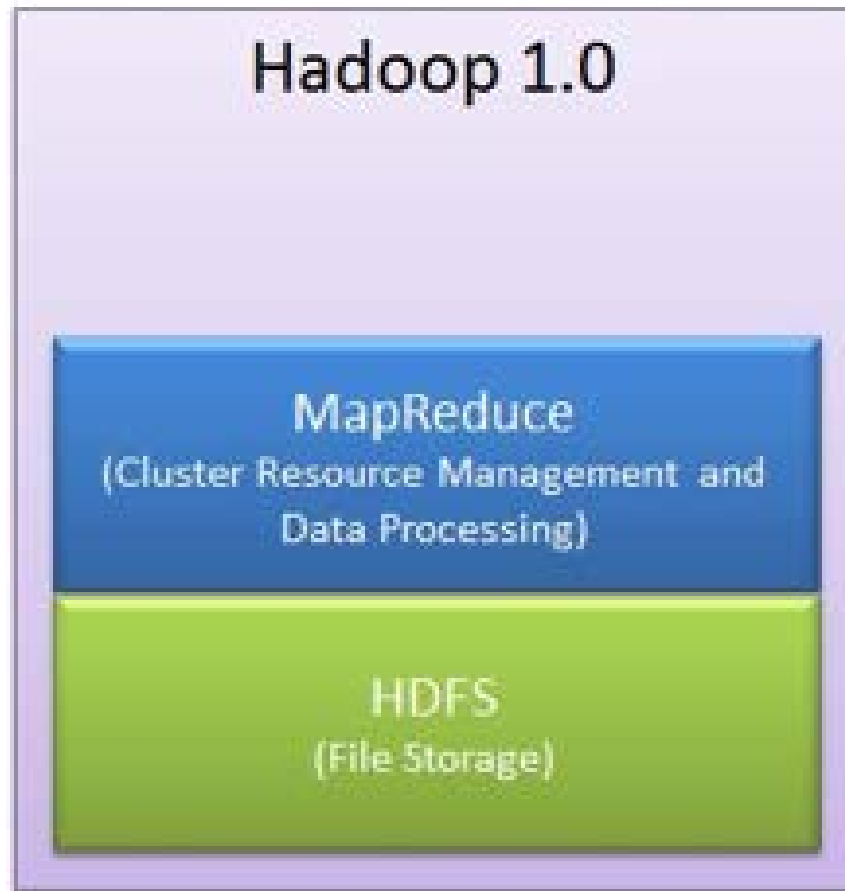


# Hadoop

# Hadoop Overview

- ❖ Hadoop is an Open-source Apache project that allows to store and process big data in a distributed environment.
- ❖ Hadoop was created out of Yahoo! in 2006 and It was inspired by Google's MapReduce framework.
- ❖ After years of development within the open source community, Hadoop 1.0 became publicly available in November 2012.

# Architecture





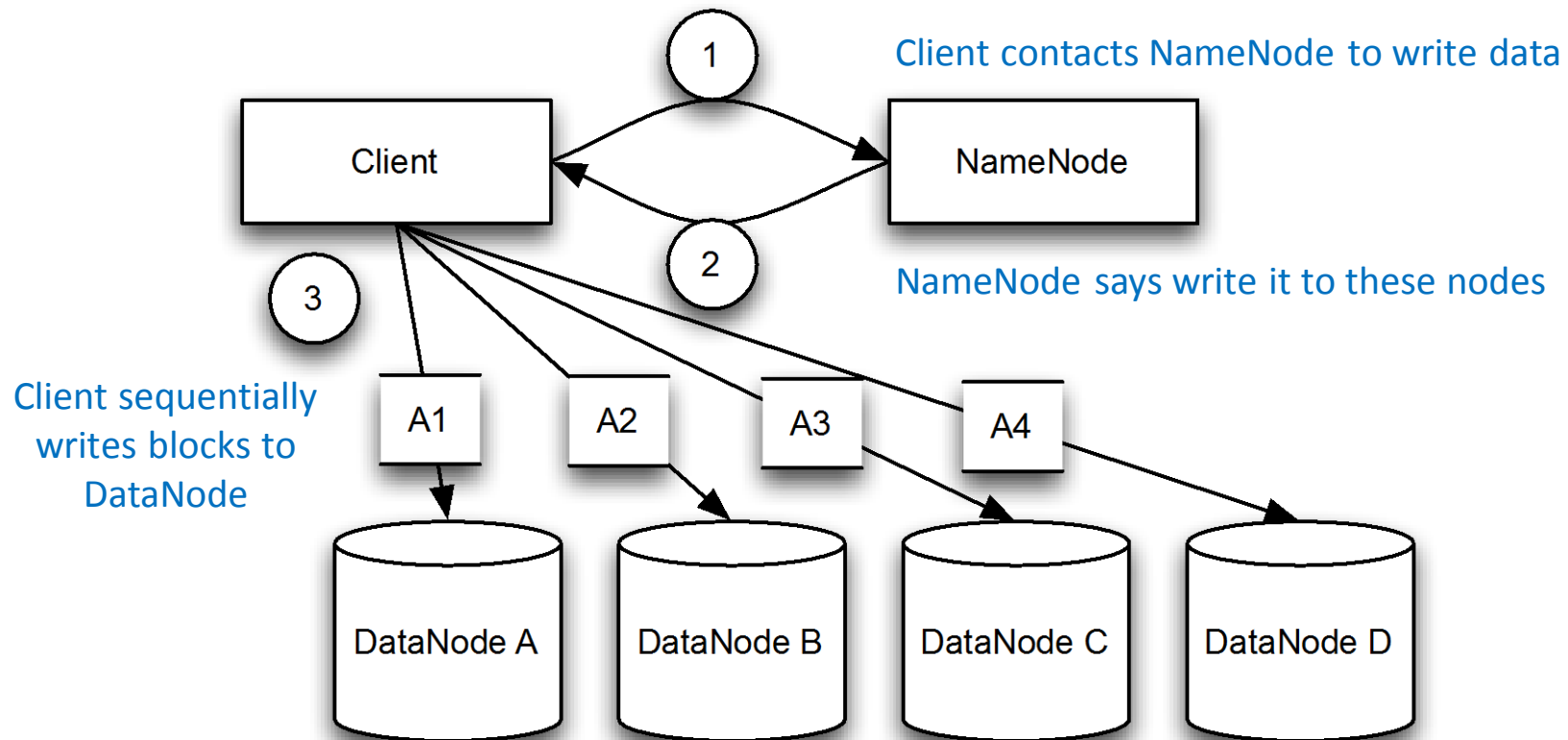
# HDFS

Hadoop Distributed File System

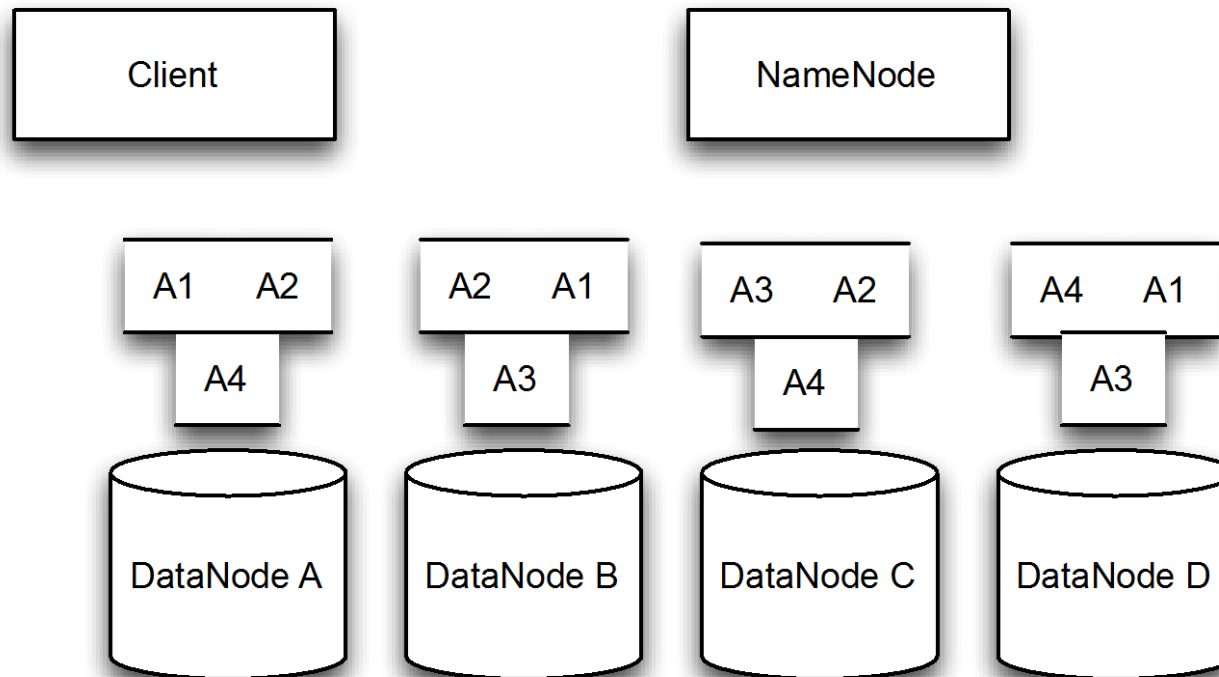
# HDFS Overview

- ❖ Hierarchical UNIX-like file system for data storage.
  - It contains files, directories, permissions, users, and groups.
- ❖ Splitting of large files into blocks.
- ❖ **Distribution** and **replication** of blocks to nodes.
- ❖ Two key services
  - Master **NameNode**
  - Many **DataNodes**
- ❖ **Checkpoint** Node (Secondary NameNode).
  - It is not a hot backup!

# How HDFS Works - Writes

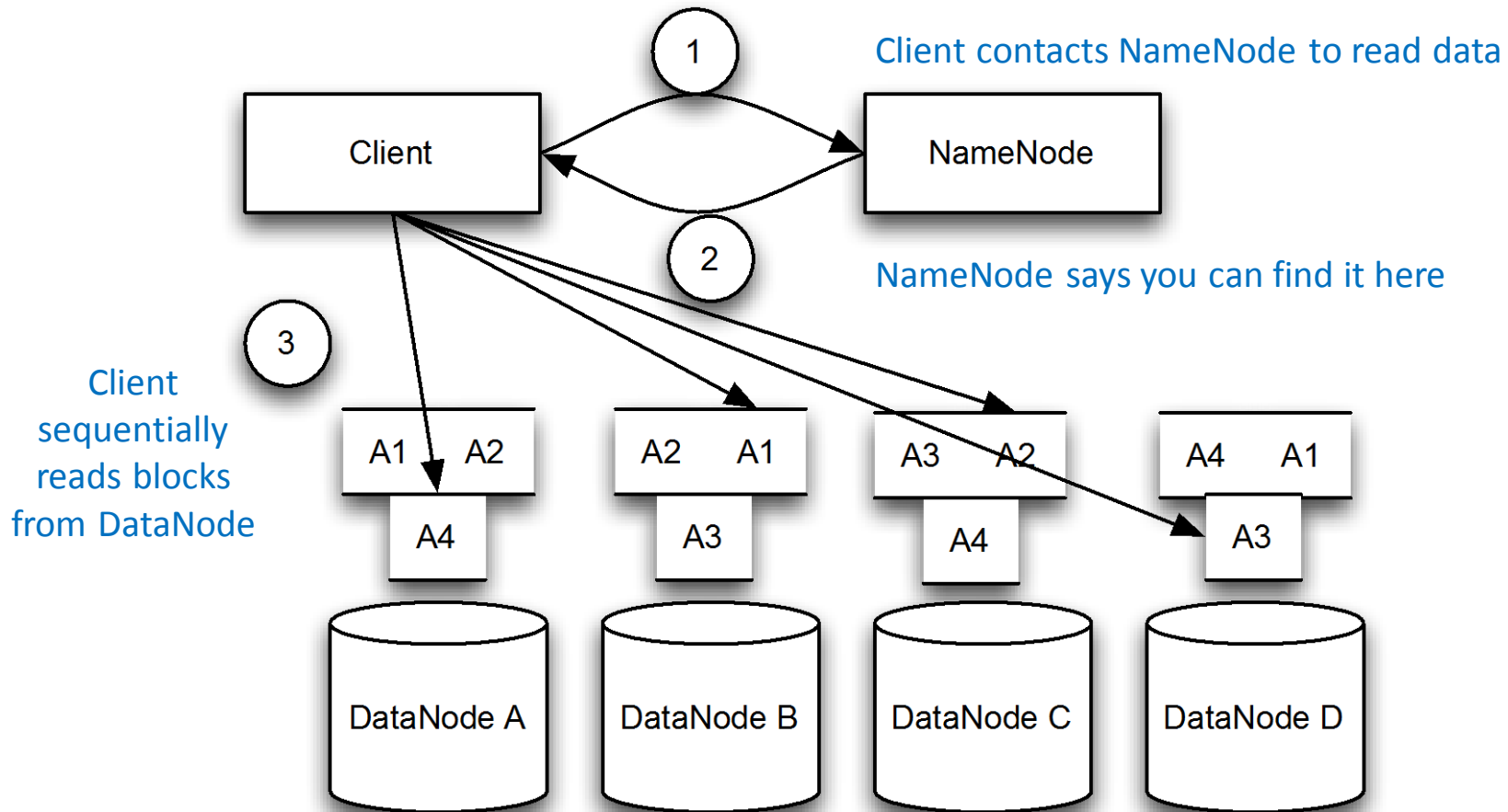


# How HDFS Works - Writes

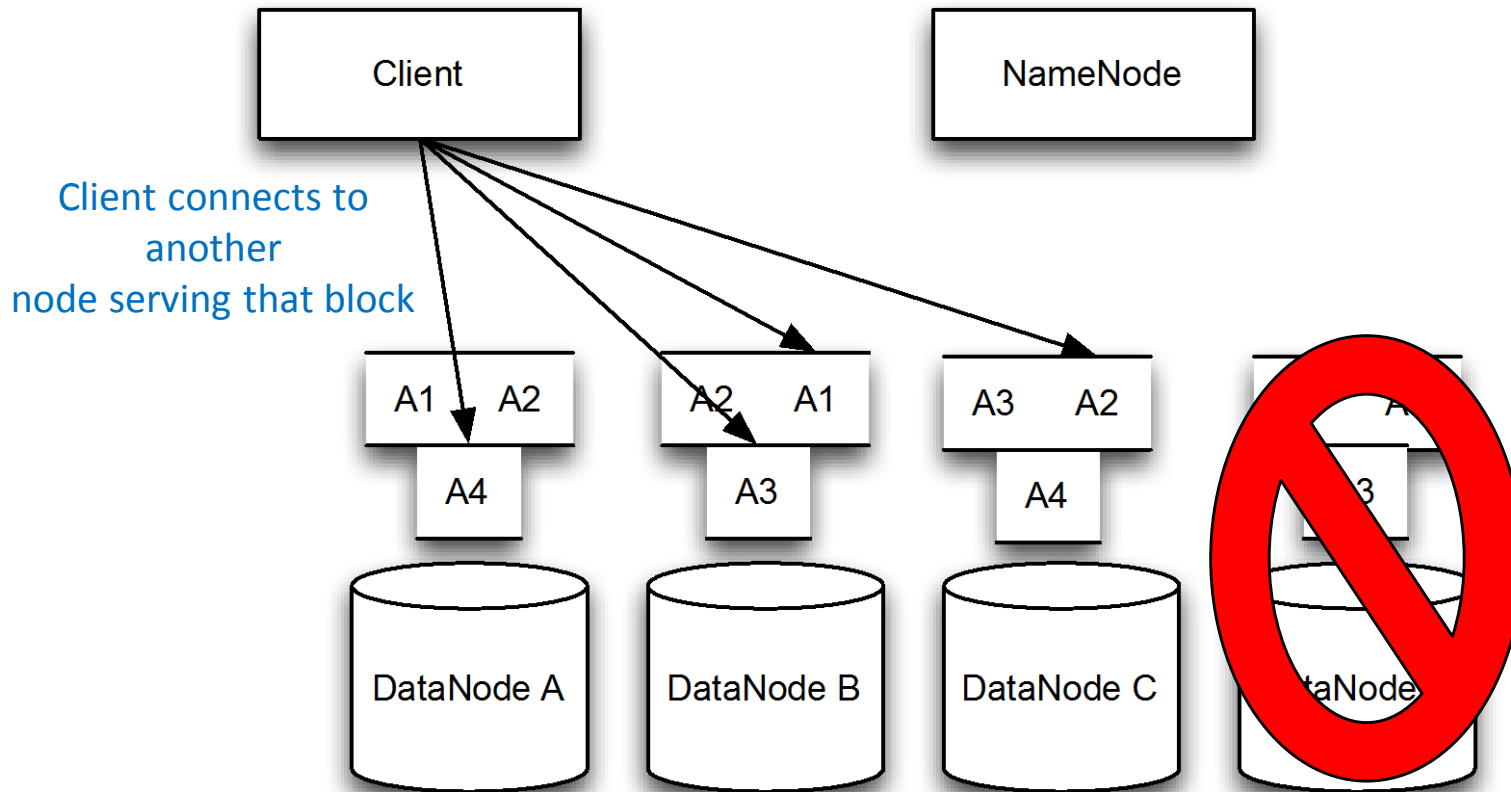


DataNodes replicate data  
blocks, orchestrated  
by the NameNode

# How HDFS Works - Reads

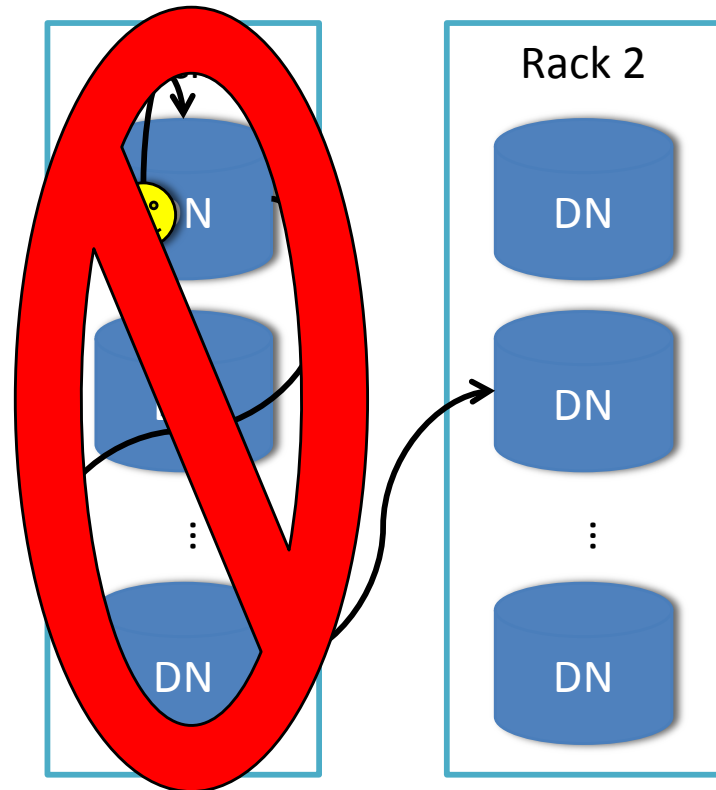


# How HDFS Works - Failure



# Block Replication

- ❖ Default of three replicas
- ❖ Rack-aware system
  - One block on same rack
  - One block on same rack, different host
  - One block on another rack
- ❖ Automatic re-copy by NameNode, as needed



# HDFS 2.0 Features

## NameNode High-Availability (HA)

- Two redundant NameNodes
  - ⇒ Primary NameNode
  - ⇒ Hot standby NameNode
- Manual or automated failover.

## NameNode Federation

- The new storage architecture generalizes the block storage layer.
- It can be used not only by HDFS but also other storage services.



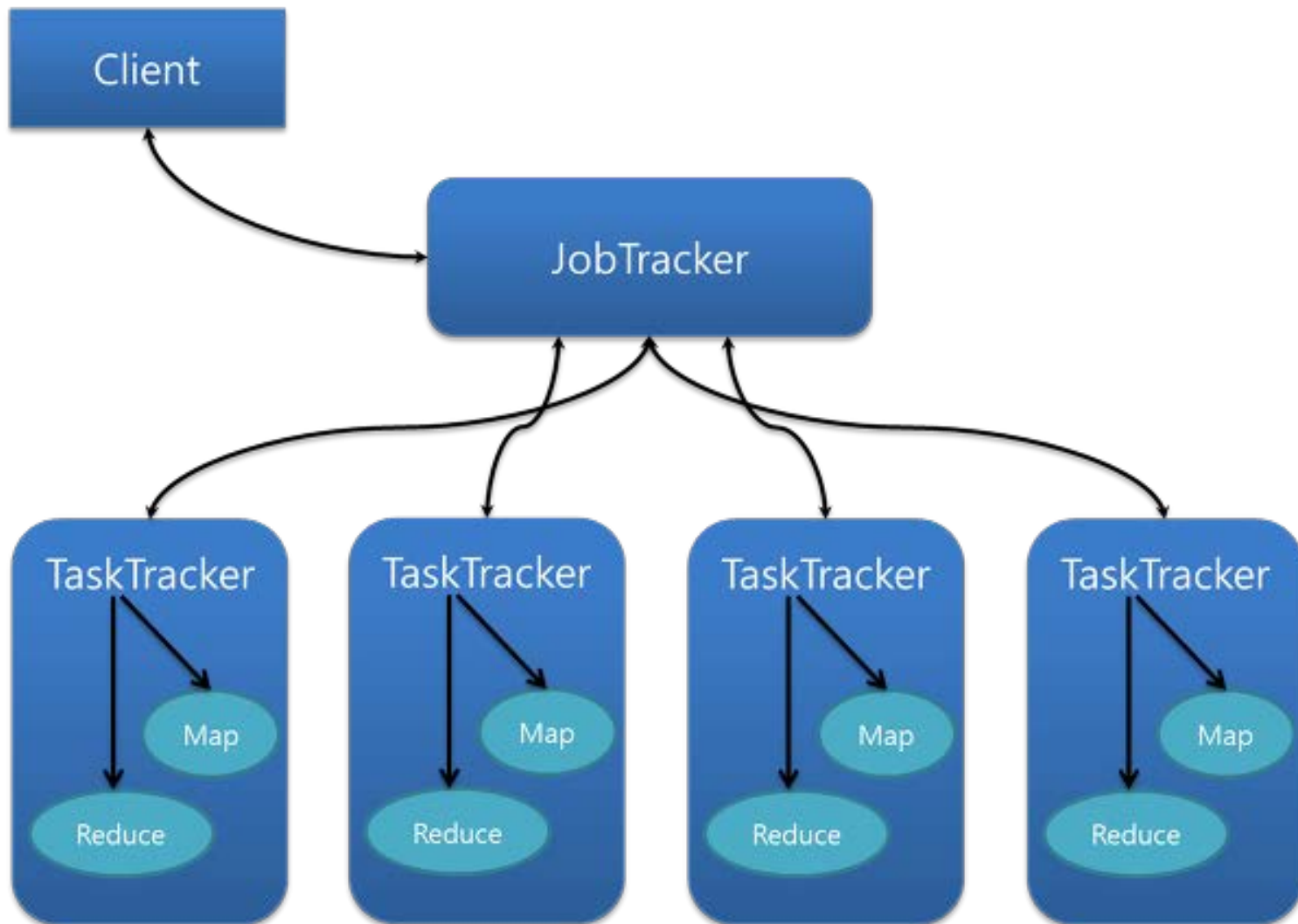
# MapReduce



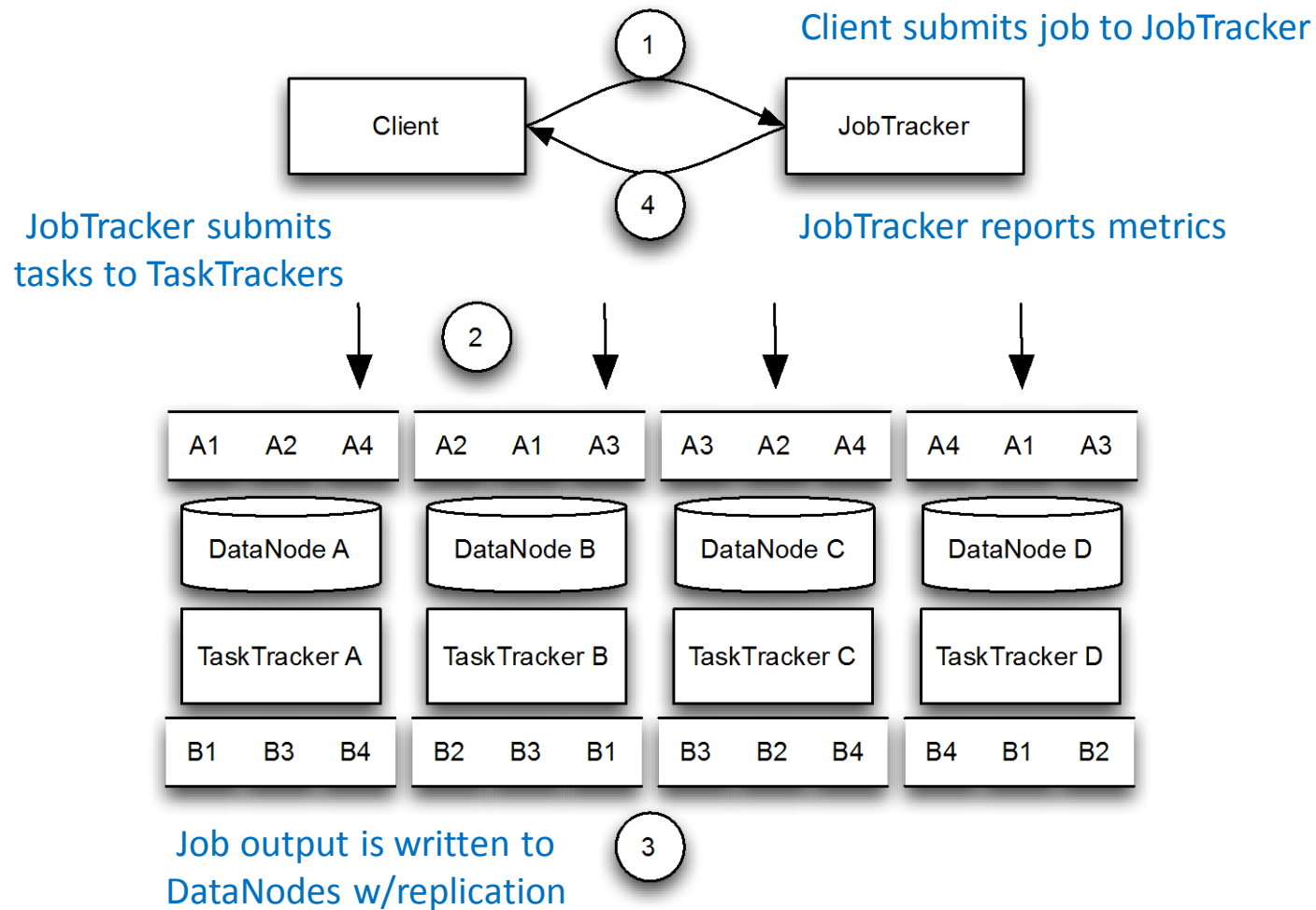
# MapReduce

- ❖ Hadoop MapReduce is a software framework for easily writing applications which process big amounts of data in-parallel on large clusters.
- ❖ Hadoop Map-Reduce framework works on Master/Slave architecture.
- ❖ Map-Reduce consists of two components:
  - Task Allocation
  - Data processing

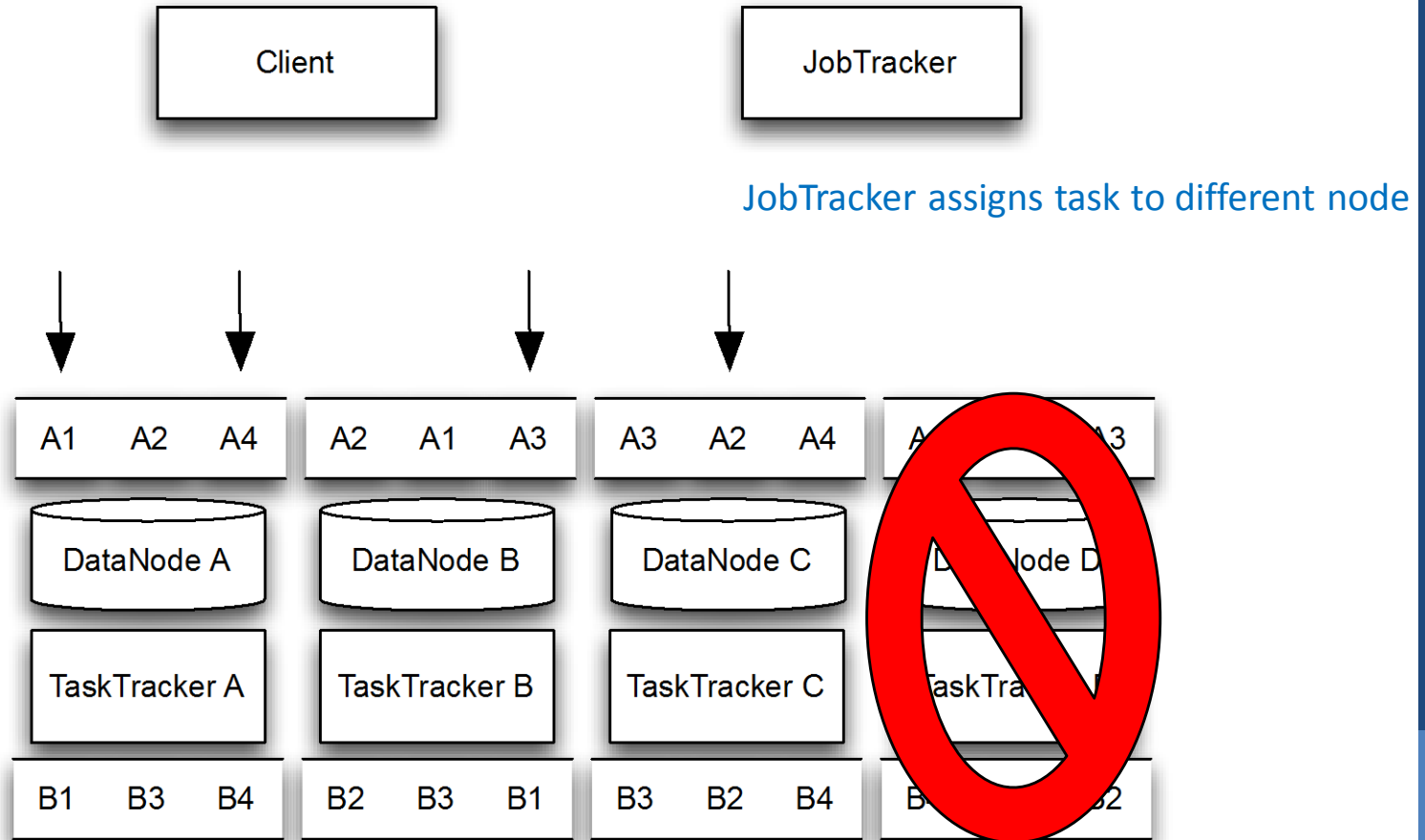
# MapReduce Architecture



# Task Allocation



# Task Allocation - Failure



# Exploiting Data Locality

- ❖ JobTracker will schedule task on a TaskTracker that is local to the block
  - 3 options!
- ❖ If TaskTracker is busy, selects TaskTracker on same rack
  - Many options!
- ❖ If still busy, chooses an available TaskTracker at random
  - Rare!

# Data Processing

## It consist of two key phases

- **Map**

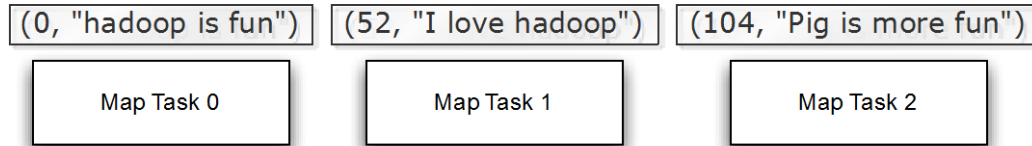
- ⇒ a procedure that performs filtering and sorting (such as sorting students by first name into queues, one queue for each name).

- **Reduce**

- ⇒ a procedure that performs a summary operation (such as counting the number of students in each queue, yielding name frequencies).

# Word Count Example

Map Input





# Word Count Example

Map Input

(0, "hadoop is fun") (52, "I love hadoop") (104, "Pig is more fun")

Map Task 0

Map Task 1

Map Task 2

Map Output

("hadoop", 1)

("I", 1)

("Pig", 1)

("is", 1)

("love", 1)

("is", 1)

("fun", 1)

("hadoop", 1)

("more", 1)

("fun", 1)

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("is", 1)

("fun", 1)

("hadoop", 1)

("more", 1)

("fun", 1)

SHUFFLE AND SORT

Reducer Input Groups

("fun", {1,1})

("is", {1,1})

("hadoop", {1,1})

("more", {1})

("love", {1})

("Pig", {1})

("I", {1})

Reduce Task 0

Reduce Task 1

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SHUFFLE AND SORT

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("more", {1})

("Pig", {1})

Reduce Task 0

Reduce Task 1

("fun", 2)

("hadoop", 2)

("love", 1)

("I", 1)

("is", 2)

("more", 1)

("Pig", 1)

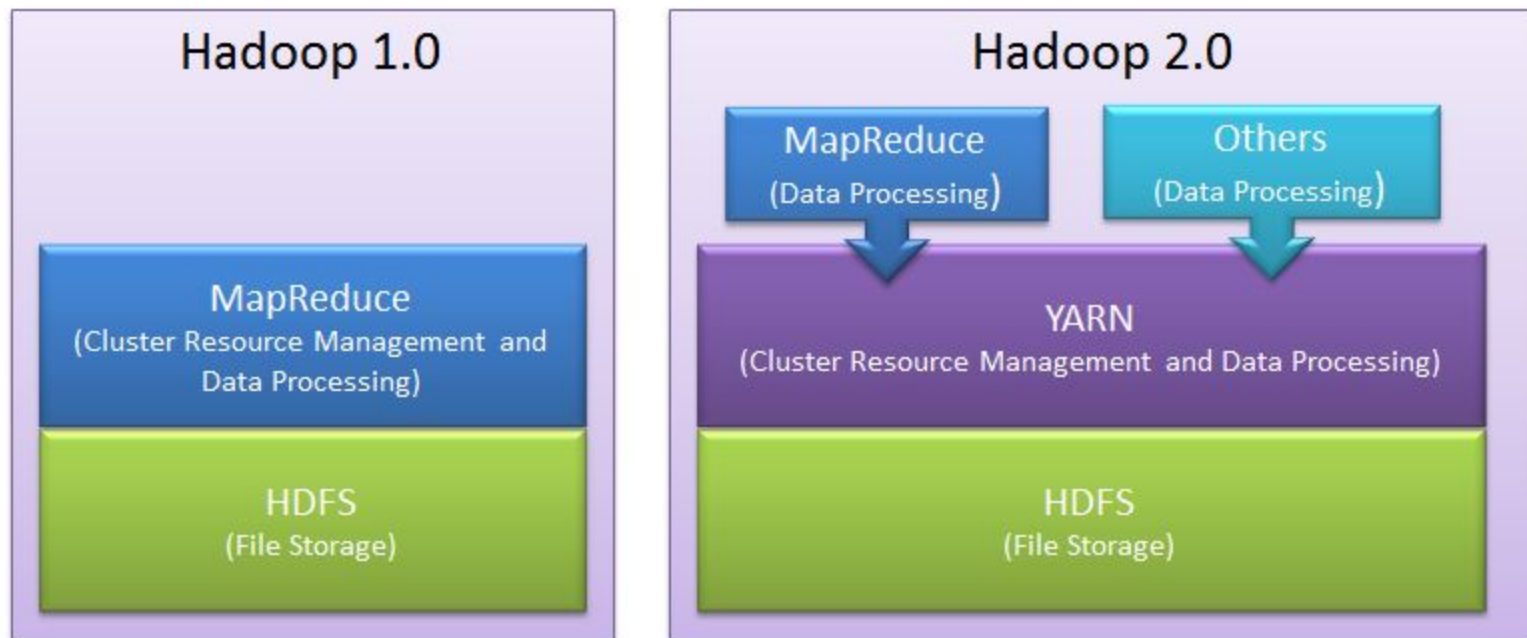
Reducer Output

# YARN

Yet Another Resource Negotiator

# YARN Overview

- ❖ YARN is a new component added in Hadoop 2.0
- ❖ It is a framework which is responsible for doing Cluster Resource Management.



# YARN Overview

- ❖ YARN is backward compatible.
  - The existing MapReduce job can run on Hadoop 2.0 without any change.
- ❖ YARN Splits functionality of JobTracker into
  - Resource Manager
  - Application Master
- ❖ TaskTracker becomes NodeManager

# Why YARN?

## Problems with this approach in Hadoop 1.0

- **It limits scalability**

- ⇒ JobTracker runs on single machine doing several task.
- ⇒ There are so many (DataNode) available; they are not getting used.

- **Availability Issue**

- ⇒ In Hadoop 1.0, JobTracker is single Point of availability. This means if JobTracker fails, all jobs must restart.

- **Problem with Resource Utilization**

- ⇒ In Hadoop 1.0, there is concept of predefined number of map slots and reduce slots for each TaskTrackers.
- ⇒ Resource Utilization issues occur because maps slots might be 'full' while reduce slots is empty (and vice-versa).

- **Limitation in running non-MapReduce Application**

# Why YARN?

## Advantages of YARN

- **YARN does efficient utilization of the resource.**
  - ⇒ There are no more fixed map-reduce slots.
  - ⇒ YARN provides central resource manager.
  - ⇒ With YARN, you can now run multiple applications in Hadoop, all sharing a common resource.
- **Yarn can even run application that do not follow MapReduce model.**



